



SKILLS

3D Animation
Fine Art
Leadership
Teamwork and Collaboration
Communication
Ability to take criticism
Ability to multitask
Detail Oriented
Organized

SOFTWARE

Maya
Photoshop
Illustrator
After Effects
Premiere Pro
Gmail Suite
Microsoft Suite
Shotgun
Linux

CONTACT

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WORK EXPERIENCE

FUTURE HOUSE STUDIOS

JULY-AUG 2023, OCT-NOV 2025

Animator

- Responsible for creating character animation for game cinematics and live streams.

AETREX

JAN - FEB 2025

Animator

- Responsible for creating character animation for instructional videos.

MONKEY RAVE PRODUCTIONS

AUG 2023- FEB 2024

Animator

- Responsible for creating realistic animation for human and animal body mechanics and acting performance.

MPC - TECHNICOLOR

SEPT 2022 - JAN 2023

Animator

- Responsible for producing high-quality, hyper-realistic animations for feature film productions.

MR. X - TECHNICOLOR

AUG 2021 - SEPT 2022

Animator

- Responsible for producing high-quality, believable, and life-like animated performances for productions.
- Understand realistic body mechanics, character acting, performance, and animating quadrupeds and other animals

EDUCATION

BACHELOR OF FINE ARTS - ANIMATION

SEPT 2019 - MAY 2023

MINOR - DRAWING

Savannah College of Art and Design, GA
Awarded Dean's List Honors, Academic Honors
Scholarship, and Achievement Scholarship

ACCOMPLISHMENTS

MENTEE

APR - AUG 2021

Women in Animation